MINOR IN DESIGN (15 credits)

Contact Professor Frank Oros with questions: foros@wustl.edu

Note that all of these courses count, though some may not be offered in the 2017-2318 academic year. Use the semester “Search” feature at courses.wustl.edu to find courses that will count each semester. Set the SCHOOL field to either Art or Design & Visual Arts and select ATTRIBUTE (Art) FADM – FA Design Minor.

For students in the College of Art, the Minor in Design is available only to students majoring in Art.

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Key
C=needs computer + Adobe suite software
P=course has prerequisites
S=studio course
L=lecture course

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GRAPHIC DESIGN
Communication Design I S
Communication Design II P S
Word and Image 1 C P S
Word and Image 2 C P S
Typography 1 C P S
Typography 2 C P S
2D Design C S
Typography & Letterform: The Design of Language S
Data Visualization S
Color Systems S
Radical Design: Making Civic Experiences C S

FASHION DESIGN
Intro to Fashion: Materials Volume + the Body S
Three-Dimensional Fashion Design-Foundation S
Two-Dimensional Fashion Design-Foundation S
Fashion Illustration: Visualizing Apparel P S
Textile Design S
Fiber Manipulation S
Sustainable Textile and Fashion Design S
Experimental Fashion Design S
Fashion History and Research L
Patternmaking and Production S

BOOK DESIGN
Introduction to Letterpress S
Book as Lens: Photography and Books L/S
Introduction to Bookbinding S
Urban Books L/S
Book Arts: Art Practice (The Visual Book) L/S

DESIGN HISTORY
History of Communication Design L
Commercial Modernism in America L

INTERACTION DESIGN
Interaction Foundation C P S
Interaction Design: Understanding Health and Well-Being S
Interaction Design: Applications for Public Health C P S

ARCHITECTURE
Designing Creativity S
Parametric Design for A Fabricated Species S


Approved courses as of 8/4/2017